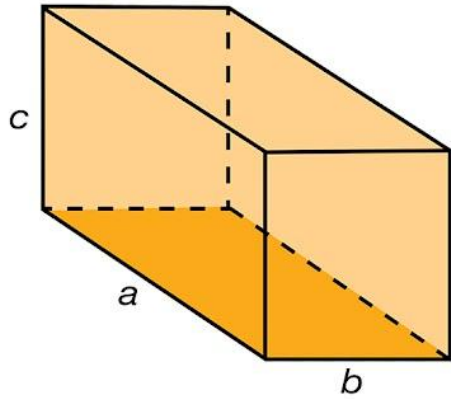


Rumfang og overfladeareal

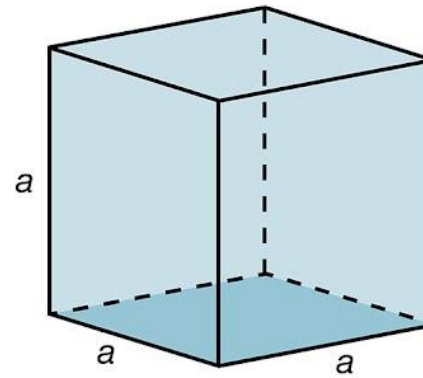
Kasse

$$V = a \cdot b \cdot c$$



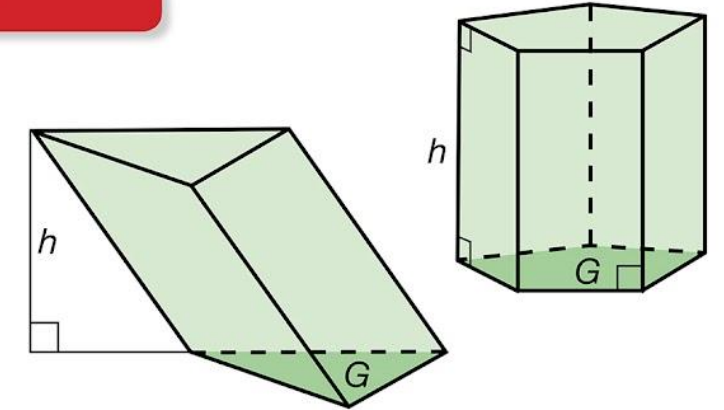
Kube

$$V = a^3$$



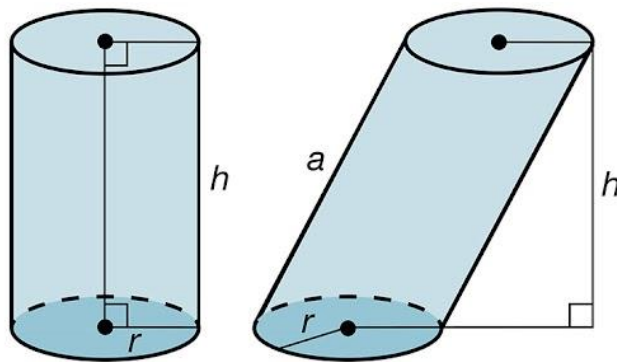
Prisme

$$V = h \cdot G$$



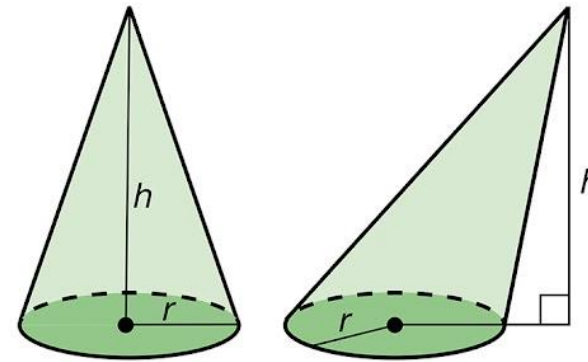
Cylinder

$$V = \pi \cdot r^2 \cdot h$$



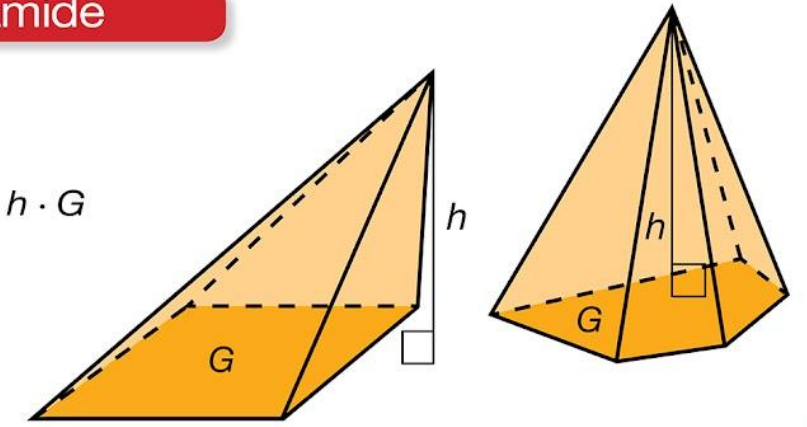
Kegle

$$V = \frac{1}{3} \cdot \pi \cdot r^2 \cdot h$$



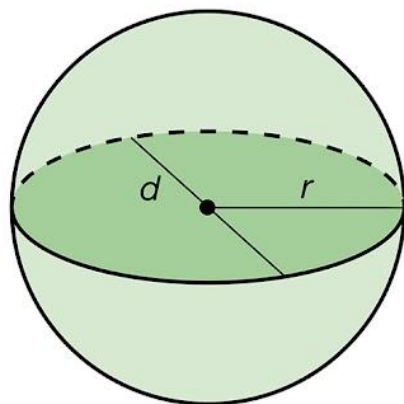
Pyramide

$$V = \frac{1}{3} \cdot h \cdot G$$



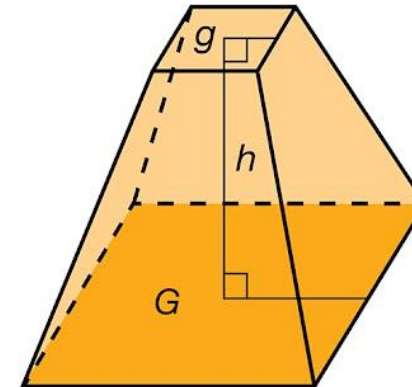
Kugle

$$V = \frac{4}{3} \cdot \pi \cdot r^3$$



Pyramidestub

$$V = \frac{1}{3} \cdot h \cdot (G + g + \sqrt{G \cdot g})$$



Keglestub

$$V = \frac{1}{3} \cdot \pi \cdot h \cdot (R^2 + r^2 + R \cdot r)$$

